

Policy 7-500 – SHOWCASE TOURNAMENT RULES

Rules for the Montana Showcase Tournament

- 1) The uniforms and player's apparel shall conform to the Laws of IFAB rules.
- 2) All other rules except as stated in this section shall conform to IFAB irrespective of the different provisions for seasonal play.
- 3) The time limits for periods shall be in accord with the limits set for each age division in league play. Substitutions will be in accord with league play unless designated otherwise by MYSA.

A. Specific Tournament rules for 11 and under

- 1) 11 and below teams shall be divided into brackets for Tournament play by a seeding committee based on seasonal play.
- 2) The teams shall play a round-robin format in each group following the rules utilized during seasonal play.

B. Specific Tournament rules for 12 teams.

- 1) 12 teams shall play to a winner in each bracket for the age division.
- 2) Substitutions will be in accord with US Youth Soccer rule 302, Section 2, which provides that substitutions may be made, with the consent of the referee, at any stoppage of play.
- 3) All games except for the quarter-finals, semi-finals, and finals may end in a tie. Finals, semi-finals, and quarter-finals will be played to a winner using two complete ten-minute overtime periods to be played after the end of regulation play. If the game is still tied after the end of two overtime periods, IFAB "Kicks from the Penalty Mark" rules will apply in order to determine the winner.
- 4) Points awarded for games prior to the semi-finals will be: 3 for a win; 1 for a tie; and 0 for a loss. A team will be awarded 3 points if there is a forfeit. These points will determine which teams advance to semi-finals or quarter finals.
- 5) A team forfeiting any game may not advance from pool play or to the next level, whichever is appropriate.
- 6) Tiebreaking system - more than two teams. In the case of a tie among more than two teams, the tiebreakers will be followed until a team advances rather than until a team is eliminated. Once one team advances, the tie-breaker will begin from the top again until the next team advances. The tiebreakers are to be used in this order:
 - a) Head-to-head competition;
 - b) Most wins;

- c) Goals against (up to a maximum of 3 per games);
 - d) Goal differential (no more than three (3) goals for or against can be counted for any game and the number of goals against shall be subtracted from the number of goals for);
 - e) Goals for (up to a maximum of 3);
- 7) Tiebreaking System-two teams. In the event of a tie between two teams, the provisions of 6 (A) through (E) shall be used to determine which team advances. If the teams are still tied after applying the tie-breaker system, IFAB "Kicks from the Penalty Mark" rules will apply in order to determine the winner.
- 8) NUMBER OF TEAMS, PARTICIPATION
- a) No division or bracket played at the 12 division shall have more than eight teams.
 - b) MYSA at its discretion may create multiple brackets.
 - c) Pre-tournament playoffs may be necessary to determine which teams may be permitted to advance to the Championship Tournament.
 - d) Seeding for brackets in the Tournament shall be determined by a seeding based on results from seasonal play.